

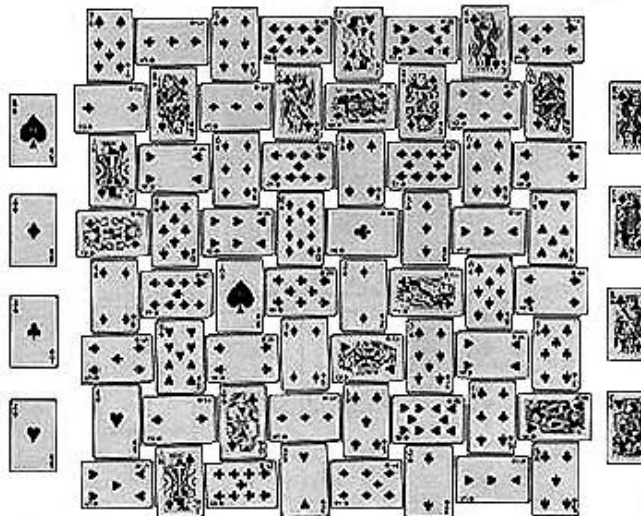
GAMES BASICS

TWO-PACK SOLITAIRES - PICTORIAL SOLITAIRES

Crazy Quilt (Quilt, Carpet, Japanese Rug)

The sprawling layout of many pictorial solitaires can be condensed for convenience - but not Crazy Quilt. The huge tableau has a real reason - a unique way of determining the availability of cards.

Layout - Remove one ace and one king of each suit from the pack for foundations. Put the aces in a column at the extreme left, and the kings in a column at the extreme right. Between the columns deal sixty-four cards in a "crazy quilt" of eight rows of eight, turning cards alternatively. (See diagram below.) This is the tableau.



Foundations - The aces are to be built up in suit to kings, and the kings down in suit to aces.

Play - A tableau card is available for play on foundations if it has a narrow edge free. At the outset, four cards are available along each side. The removal of a card releases others by leaving a space across their narrow edges. For example, playing the 2 from the bottom edge of the diagram will release the 9 and 7. Game is won if all tableau cards are released and all foundations are built in suit.

Spaces in the tableau are never filled. A prime object is to get into the tableau as quickly as possible in order to get all cards into play.

Wastepile - Turn cards up from the hand one at a time, placing unplayable cards face up on a single wastepile. The top card of this pile, as well as the card in hand, is available for play on foundations.

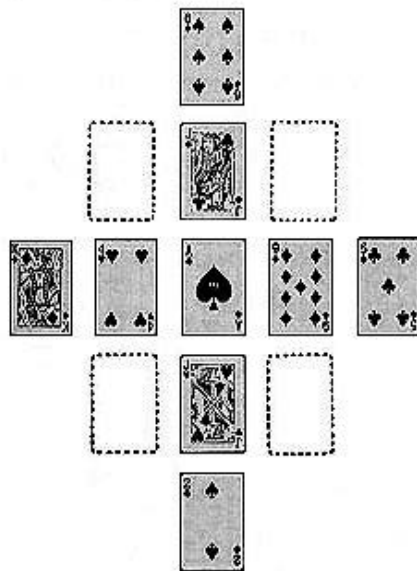
Available tableau cards may be built upon the top card of the wastepile in suit, either up or down. Sequence of rank is circular, so that an ace may be built on a king or vice versa.

Redeal - One redeal is permitted.

Windmill (Propeller)

A breezy game that often sails along on air - and as often lets the player down with a thud. Just when you think you have won, you find that you have been building a castle in the air.

Layout - Place any one ace in the center of the table. Deal two cards in the column above it and two in the column below; two in a row to the left of the ace and two in a row at the right. (See diagram below.) These eight cards are the reserve.



Foundations - The center ace is to be built up, regardless of suit, until the pile contains fifty-two cards. Sequence is circular. The first four kings of any suits that become available are to be moved into the spaces between the arms of the cross. These four foundations are to be built down to the aces, regardless of suit.

THIS IS AN 8-PAGE DOCUMENT.